

Magic MudderTM

Wall and Ceiling Texture Tools

Instructions for a **Hand-Applied Knockdown Texture**

Recommended Tools:

A Magic Mudder	Drywall Hawk	Mud Mixing Tool
10 or 12 in. Taping Knife or Trowel	Water Bucket w/Sponge or Rag	Sander w/120 grit paper

Step 1: Preparation

Add approximately 1 to 2 cups of water to a box or bucket of mud. Mix completely. Add more water to achieve a thinner texture.

Step 2: Loading the Magic Mudder

Place an even coating of mud on your Hawk tool. Lightly tap the Magic Mudder on the mud until the foam surface is covered.

Step 3: Texturing the Surface

Tap the Magic Mudder against the surface, moving it to a new area with each tap. Overlapping the taps will blend the texture and create a more consistent look. Smaller spots of mud, closer together, make for a lacey texture. Larger spots of mud give it a fuller look. Texture to your liking.

Inspect the surface after you have completed a 6 ft. x 6 ft. section. When the base of the mud is firm and the tips are moist, begin to knock the mud down.

Step 4: Knocking Down the Texture

Hold your taping knife or trowel at a 15 degree angle. Using light pressure, wipe across the tips of the textured area. Clean excess mud off the knife or trowel after each wipe.

Expand your texture area as you become comfortable with the process. For large areas, two people can work together: one texturing the surface, the other knocking the texture down. Wash mud off the Magic Mudder with water and a sponge or rag.

Sanding and Painting:

After the mud is dry (approx. 6 – 24 hours), lightly sand the entire textured surface using 120 grit paper. You are now ready to prime and paint.

Do not leave this tool in the very hot sun-it may warp.

We have found these methods will help anyone to apply and maintain a consistent texture. Feel free to use the tool to your liking. There are many variations to every texture style. Have fun and do it your way.

Magic Mudder™

Wall and Ceiling Texture Tools

Instructions for a **Holey-Smooth Texture** or **Santa Fe Texture**

Recommended Tools:

A Magic Mudder

Drywall Hawk

Mud mixing tool

10 In. or 12 In. Taping Knife or Trowel

Water Bucket w/Sponge or Rag

Sander w/150 grit paper

A small Magic Mudder model #660544

Step 1: Preparation

Add approximately 1 to 2 cups of water to a box or bucket of mud. Mix completely. Add more water to achieve a thinner texture.

Step 2: Loading the Magic Mudder

Place an even coating of mud on your Hawk tool. Lightly tap the Magic Mudder on the mud until the foam surface is covered.

Step 3: Texturing the Surface

Tap the Magic Mudder against the wall or ceiling, moving it to a new area with each tap. Overlapping the taps will blend the texture and create a more consistent look.

After applying the mud to about a 4 ft. x 4 ft. area, go to step 4.

Step 4: Using the small Magic Mudder model #660544, while mud is still wet, spread the applied mud using a swirling motion. Then, smooth the mud over with your 10 or 12 In. taping knife or trowel. Note: Magic Mudder model # 661244 or 661444 can also be used to spread the applied mud. It just takes more arm strength.

Expand your texture area as you become comfortable with the process. For large areas, two people can work together: one applying the mud to the surface, the other spreading the mud with the small Magic Mudder and smoothing it with the knife or trowel. Tweak the texture to your liking, putting more or less mud on the wall or ceiling to get the texture just how you want it.

Note for the “**Santa Fe**” style texture: Use the same technique as instructed above. Just let the mud set on the surface a little longer before spreading with the small Magic Mudder.

Sanding and Painting:

After the mud is dry (approx. 6 – 24 hours), sand the entire textured surface using 150 grit paper. Sanding helps eliminate any unwanted marks. You are now ready to prime and paint.

Do not leave this tool in the very hot sun-it may warp.

This texture can be applied over painted surfaces and then repainted. This texture can also be applied over already textured surfaces, but the heavier the existing texture, the heavier the new texture will need to be.

We have found these methods will help anyone to apply and maintain a consistent texture. Feel free to use the tool to your liking. There are many variations to every texture style. Have fun and do it your way.

From the Magic Mudder Men